**Changes from formative game:**

The main changes I’ve made from the formative game submission to my current one is that I felt “dissatisfied” with the quality of the game. So, I decided to restart the whole game processes for myself and start from “scratch”. The character from my previous game had the ability to “shoot” objects that would collide with the “enemies”, however the current game character does not have the ability to do that function as I decided not to include it for design purposes.

Fig.1 Fig.2

A screenshot of a computer

Description automatically generatedA screenshot of a computer

Description automatically generated